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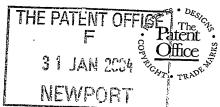
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Method and apparatus for data communication within a packet based communication system

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## 1 Method and Apparatus for Data Communication Within A 2 Packet Based Communication System

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This invention relates to the field of packet based 4 5 communications systems. More particularly, invention relates to a method and apparatus that permits 6 7 direct communication of information between elements 8 within the physical link layer of a packet based 9 communication system.

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#### Background Art

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13 schematic representation of an Open Interconnection (OSI) model 1 is presented in Figure 1. 14 The OSI model 1 is a seven layer reference model 15 recommended by the International Standards Organisation 16 17 to provide a logical structure for network operations protocol. Within the OSI model 1 a Physical 18 Link Layer 2 is defined as the lowest layer and above 19 this lies a Datalink Layer 3. 20 The Datalink layer has 21 functions 3, but within а packet communication system the Datalink layer 3 performs the 22 task of encoding and decoding a data stream into discrete 23 24 data packets.

conveniently often 2 is Layer Physical Link The subdivided into a Physical Coding Sub-layer (PCS) 4, a Physical Media Attachment (PMA) layer 5 and a Physical 3 Media Device (PMD) layer 6. The PCS 4, further encodes 4 the packet data suitable for transmission across the 5 physical media. The PMA 5 provides an attachment layer 6 The PMD 6 is responsible between PCS 4 and the PMD 6. 7

8 for the physical transmission of the signal.

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Figure 2 presents a schematic representation of a packet 10 based communication system 7, as is known to those 11 skilled in the art e.g. an Ethernet or a Fibre Channel 12 The packet based communication system 7 is systems. 13 to comprise as a, simplified form so in 14 shown transmitter 8 that performs the tasks of the PMD layer 6 15 and optionally also the PMA layer 5. The transmitter 8 16 acts to convert the packet encoded electrical input 17 signal "in" 9, produced within the higher Datalink layer 18 3 and PCS layer 4, into a data packet signal 10 suitable 19 for transmission through a propagation medium 11. 20 this example the data packets 10 comprise optical signals 21 for transmission through an optical fibre. At the output 22 of the propagation medium 11 is located a receiver 12. 23 The receiver 12 is employed to detect the signals in a 24 PMD layer 6 and PMA layer 5 device and convert them into 25 an electrical output signal "out" 13 for packet de-coding 26 within the PCS layer 4 and Datalink layer 3 of the packet 27 based communication system 7. 28

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Further detail of the transmission of a data stream, comprising a plurality of data packets 10, within the propagation medium 11 is shown in Figure 3. These schemes are employed by IEEE 802.3 Ethernet, ANSI Fibre Channel, OIF SPI and SFI Physical Link Layer Standards.

I It is known to those skilled in the art that the data 2 packets 10 are required to be dispersed with idle data

fields 14 which are again produced within the Datalink

4 layer 3 of the packet based communication system 7.

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In particular, the data packets 10 are encoded so as to 6 7 only contain certain data characters, and prohibit others, and are further delimited by special formatting 8 characters that act to frame the data packets 10. 9 idle data field 14 contains other special and unique data 10 11 characters that make them very distinct from the data packets 10. For example, in the Ethernet standard 802.3 12 Clause 36, the idle data fields 14 comprise the comma 13 character, alternatively called a K28.5 pattern, that has 14 15 one unique 10-bit word pattern 1100000101. During the idle period no data is conveyed from the transmitter 8 to 16 the receiver 12, the idle data fields 14 being required 17 18 only to retain the link "up" status between the transmitter 8 and the receiver 12 so as to retain data 19

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22 Within the aforementioned packet based communications systems there is no facility, post packet encoding, for 23 inserting or extracting information at the Physical Link 24 Layer 2, within the PMA layer 5 or the PCS layer 4. 25 Thus, once the electrical input signals "in" 9 have been 26 27 encoded as packets within the standard Datalink layer 3 28 or the PCS layer 4 there is no means within the prior art systems for exploiting the substantially unused idle data 29 30 fields 14.

clock synchronisation at the receiver 12.

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32 It is an object of an aspect of the present invention to 33 provide a method and apparatus that permits direct.

34 communication of information between elements within the

physical link layer of a packet based communication 1 system. 3 According to a first aspect of the present invention 4 there is provided a method of communicating information 5 within the physical link layer of a packet based 6 communication system that comprises the steps of: 7 1) Employing a physical link layer transmitter to 8 substitute an additional input data field within 9 an idle data field of a data stream transmitted 10 within the packet based communication system; and 11 2) Employing a physical link layer receiver to 12 extract the additional input data field without 13 corrupting information contained within the data 14 stream. 15 16 Preferably the step of substituting an additional input 17 signal within an idle data field comprises the steps of: 18 1) Detecting one or more idle data field characters; 19 – and 20 field data idle more or 2) Replacing the one 21 characters with a physical layer data link 22 character. 23 24 Optionally the one or more idle field data characters to 25 be replaced are located within two or more of the idle 26 data fields. 27 28 Preferably the step of extracting the additional input 29 field without corrupting information contained 30 within the data stream comprises the steps of: 31 1) Detecting one or more physical link layer data ~32

characters; and

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2) Extracting and replacing the one or more physical link layer data characters with idle characters.

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Preferably the step of replacing the one or more idle field data characters with the physical link layer data characters comprises the steps of:

- 1) Replacing one or more idle field data characters with a start data insertion multiplexer character;
- 2) Replacing one or more idle field data characters with a data control character; and
- 3) Replacing one or more idle field data characters with an additional input data character.

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15 Optionally the step of replacing one or more idle field characters with the physical link layer data characters further comprises the step of replacing one or more idle field data characters with an end input data character.

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21 Preferably the step of detecting the physical link layer 22 comprises activating data a data extraction 23 multiplexer when the receiver detects one or more start 24 data insertion multiplexer characters.

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26 According to a second aspect of the present invention 27 there is provided a packet based communication system 28 comprising one or more transmitters, one 29 transmission media and one or more receivers wherein at 30 least one of the one or more transmitters comprises a 31 data insertion multiplexer for generating and inserting 32 physical link layer data, and at least one of the one or 33 more receivers comprises a data extraction de-multiplexer

for detecting and extracting the physical link layer 1 2 data. 3 4 Brief Description of Drawings 5 6 In the following detailed description of the preferred 7 made to is mode, reference embodiments or 8 accompanying drawings, which form part hereof, and in 9 which are shown, by way of illustration, specific 10 embodiments in which the invention may be practised. 11 to be understood that other embodiments may 12 is utilised and structural changes may be made without 13 departing from the scope of the present invention. 14 1′5 shows a schematic representation of a prior art 16 FIGURE 1 Open Systems Interconnection (OSI) model; 17 18 packet based art typical prior shows 19 FIGURE 2 the physical link communications system at 20 layer; 21 22 shows a typical data packet transmission within FIGURE 3 23 the communications system of Figure 2; 24 25 shows a packet based communications system at FIGURE 4 26 the physical link layer that employs the method 27 and apparatus for inserting an additional field 28 the present in accordance with aspects of 29. 30 invention; 31 schematic representation FIGURE 5 shows a 32 additional data field when inserted between two

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data packets by the packet based communications 1 2 system of Figure 4; 3 4 FIGURE 6 shows details of a coding field of the additional data field of Figure 5; 5 6 FIGURE 7 shows a flow diagram of the method employed by 7 a data insertion multiplexer of a transmitter 8 of Figure 4, employed to insert the additional 9 data field; and 10 11 12 FIGURE 8 shows a flow diagram of the method employed by a data extraction de-multiplexer of a receiver 13 of Figure 4, employed to extract the additional 14 data field. 15 16 17 18 Detailed Description 19 A packet based communications system 15 at the physical 20 link layer that employs a method of inserting 21 additional field in accordance with an aspect of the 22 present invention, is presented in Figure 4. 23 physical link layers of the packet based communications 24 system 15 can be seen to comprise common elements with 25 the prior art system shown in Figure 2, and described 26 above, therefore for clarity purposes the same reference 27 28 numerals are employed throughout, as appropriate. 29 The packet based communications system 15 can be seen to 30 comprise a transmitter 8, a propagation medium 11 and a 31 The form of the data packets 10 generated 32 receiver 12. by the transmitter 8 are again controlled 33 electrical input signal "in" 9 produced within the

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Datalink layer 3 before reaching the physical link layer of the packet based communication system 15. The receiver 12 again is employed to convert the detected data packets 15 into an electrical output signal "out" 13 for use within the datalink layer D of the packet based

6 communication system 15.

7

The transmitter 8 is partitioned into a data packet 8 encoder source 16, a data insertion multiplexer element 9 (MUX) 17 and an physical output stage 18. The signal 10 transmitted via the propagation medium 11 is received at 11 the receiver 12, which has been partitioned into an 12 physical input stage 19, a data extraction de-multiplexer 13 element (DEMUX) 20 and a data packet decoder 21. 14 additional input data "datin" 22 field can be inserted 15 within the normal input signal "in" 9 by the MUX 17, as 16 The additional input data 22 can then described below. 17 be extracted by the DEMUX 20, so as to provide a "DatOut" 18 23 signal in addition to the normal output signal "out" 19 13, as described below. 20

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Figure 5 shows an example additional input data "DatIn" 22 22 field inserted between two data 10 of a transmitted 23 The additional input data "DatIn" 22 field is 24 inserted by employing the MUX 17 to replace a portion of 25 the idle data field 14 by swapping out individual idle 26 reciprocal manner the 24. In а field characters 27 additional output data "DatOut" 23 field is extracted by 28 employing the DEMUX 20 to replace the additional input 29 data "DatIn" 22 field by swapping in individual idle 30 field characters 24. 31

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33 -Figure 6 shows detail of a coding scheme employed within 34 the additional input data "DatIn" 22 field so as to

provide for its insertion and extraction. The coding 1 field can be seen to comprise three distinct sub fields 2 namely, a series Start Of MUX characters (SOM) 25, 3 control characters  $\text{CNT}_{\mathtt{A}}$  and  $\text{CNT}_{\mathtt{B}}$  26 and a plurality of 4 5 data characters  $DAT_1$  to  $DAT_n$  27. 6 7 Figure 7 presents a flow diagram of the method employed by the MUX 17 of the transmitter 8 when operating to 8

insert the additional input data "DatIn" 22 field.

general the states are advanced and decisions are made on

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9 10.

the arrival of each character from the data packet 12 encoder source 16.

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14 Transmitter START 28, SEND IDLE 29 and SEND SOM 30 stages 15 are included and all correspond to the initial activation of the transmitter 8, as is known to those skilled in the 16 In particular, the Transmitter START 28 stage is 17 18 typically determined by a power on condition, an external 19 reset, or a manual reset override. Following the 20 Transmitter START 28 stage the MUX 17 inserts an initial sequence of idle field characters (not shown) into the 21 22 data stream being sent to the channel receiver by 23 employing the SEND IDLE 29 stage. The idle field characters are in a sufficient amount to allow data 24 25 recovery synchronisation in the channel receiver as per 26 appropriate standard, and typically comprise programmable quantity. After the initial idle sequence, 27 28 SOM characters (not shown) are sent by the SEND SOM 30 from the MUX 17. These SOM characters (not shown) are 29 employed to clearly indicate that additional input data 30 31 sent and are required to be distinguishable from the idle characters and the start of 32 33 data packet characters.' Again the actual number of SOM

1 characters (not shown) sent is typically a user 2 programmable quantity.

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The next stage involves the transmission of the normal 4 data packets 10 by the MUX 17, as represented by a SEND 5 NORM 31 stage. This continues until such time that START 6 MUX 32 stage sets a YES branch that occurs when the MUX 7 continuously detects idle characters 24: The 8 particular number of idle characters required to set the 9 XUM START YES branch is user programmable. The 10 branches NO immediately on the next character, if a data 11 packets 10 is detected in the data stream, regardless of 12 whether the full additional input data "DatIn" 22 has 13 been sent so preventing any corruption of the normal data 14 packets 10. 15

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A SOM SENT ? 33 stage then branches YES only when a 17 suitable, programmable, quantity of SOM characters 25 18 have been sent. If a SOM SENT ? 33 NO condition occurs 19 then an additional SOM character 25 is sent by a SEND SOM 20 34 stage of the MUX 17. Following the SOM character 25 21 being sent the state returns back to START MUX 32 and 22 continues with the insertion of the additional input data 23 "DatIn" 22 only if no non idle characters 24 are present 24 in the data stream from the packet encoder 16. 25

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Next a SENT CNT ? 35 stage branches YES only when a suitable, programmable, quantity of CNT; characters 26 have been sent. If a SENT CNT ? 35 NO condition occurs then an additional CNT; character 26 is sent by a SEND CNT 36 stage of the MUX 17. Following the CNT; character 26 being sent the state returns back to START MUX 32 and continues with the insertion of the additional input data

1 "DatIn" 22 only if no non idle characters 24 are present 2 in the data stream from the packet encoder 16.

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4 A SENT DAT ? 37 stage then branches YES only when a 5 suitable, programmable, quantity of DAT characters 27 If a SENT DAT ? 37 NO condition occurs 6 have been sent. then an additional DAT character 27 is sent by a SEND DAT 8 38 stage of the MUX. Following a DAT character 27 being 9 sent the state returns back to START MUX 32 and continues 10 with the insertion of the additional input data "DatIn" 11 22 only if no non idle characters 24 are present in the 12 data stream from the packet encoder 16.

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14 Figure 8 presents a flow diagram of the method employed 15 by the DEMUX 20 of the receiver 12 when operating to 16 extract the additional input data "DatIn" 22 field so as 17 to produce an additional output data "DatOut" 23 field. 18 In general the states are advanced and decisions are made 19 on the arrival of each character from the transmitter 8, 20 via the propagation medium 11 and the input stage 19.

21

22 The Receiver START 39 stage is entered on a power on 23 condition, external reset, manual reset override, 24 whenever there is a loss of data synchronisation, or when 25 no signal is detected due to an interruption of the data link from the input stage, as is typical of those systems 26 known in the prior art. Following the Receiver START 39 27 28 stage a First DETECT SOM? 40 stage is entered on the 29 arrival of the first character of the data stream. This 30 stage branches YES only if a SOM character (not shown) is 31 detected indicating that a transmitter 8 suitable for 32 generating additional input data "DatIn" 22 fields is 33 present on the physical link layer 15. On a NO branch 34 being outputted no additional input data "DatIn"

1 characters are assumed to be capable of being

- 2 transmitted, therefore a first SEND NORM 41 stage of the
- 3 DEMUX 20 acts so as to pass data packets 10 through to
- · 4 the packet decoder 21 from the input stage 19.

5

- 6 However, when a YES branch is outputted by the First
- 7 DETECT SOM ? 40 Stage a First INSERT IDLE 42 stage then
- 8 strips the SOM character (not shown) and replaces it with
- 9 an Idle character 24 that is then sent by the DEMUX 20
- 10 onto the packet decoder 21.

11

- 12 'A Second DETECT SOM ? 43 stage is then employed to detect
- 13 the presence of subsequent SOM characters (not shown).
- 14 On a YES branch being outputted from the Second DETECT
- 15 SOM ? 43 stage a Second INSERT IDLE 44 stage then strips
- 16 the SOM character 25 and replaces it with an Idle
- 17 character 24 that is then sent by the DEMUX 20 to the
- 18 data packet decoder 21. The DEMUX 20 state then returns
- 19 to the Second DETECT SOM ? 43 stage. Thus, the SOM
- 20 characters (not shown) are prevented from entering the
- 21 data packet decoder 21, so as to avoid a potentially
- 22 erroneous operation within it.

23

- 24 On a NO branch being outputted from the Second DETECT SOM
- 25 ? 43 stage a Second SEND NORM 45 stage of the DEMUX 20
- 26 acts to pass the data packets 10 to the packet decoder 21
- 27 in the normal manner. The DEMUX 20 then progresses to a
- 28 DETECT MUX ? 46 stage that monitors the data stream
- 29 searching for the presence of the additional input data
- 30 "DatIn" 22 field. When no additional input data "DataIn"
- 31 22 field is detected the DEMUX 20 returns to the Second
- 32 SEND NORM 45 stage.

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1 However, when the DETECT MUX ? 46 stage branches YES the 2 DEMUX 20 moves to a Third INSERT IDLE 47 stage that acts to extract a character from the additional input data 3 "DatIn" 22 field send it on as required within the 4 5 additional output data "DatOut" 23 6 Simultaneously, the Third INSERT IDLE 47 stage replaces the extracted character with an idle character 24 that is 7 8 sent on to the packet decoder 21. The DEMUX 20 then 9 returns to the DETECT MUX ? 46 stage and repeats the 10 above process so as to sequentially remove and replace 11 all of the SOM 25, Control 26 and Data 27 characters of 12 the additional input data "DatIn" 22 field. Once 13 completed the DETECT MUX ? 46 stage branches NO and so the DEMUX 20 returns to the Second SEND NORM Stage 45. 14

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16 The above description describes a method wherein the 17 complete additional input data "DatIn" 22 field inserted within an idle data field 14 at the physical 18 19 link layer of a packet based communications systems 15. 20 If the idle data field is not large enough to contain the 21 full additional input data "DatIn" 22 field then the 22 insertion process is stopped and commences again from the 23 start when the next available idle data field 24 24 It will be apparent to those skilled in the 25 art that the method may easily modified so that separate 26 parts of the additional input data "DatIn" 22 field may 27 be transmitted within different idle data fields 24. 28 This could be achieved by the insertion of one or more 29 END characters within the additional input data "DatIn" 30 that the receiver field so knows when full 31 additional input "DatIn" data 22 field has 32 transmitted. Alternatively, this could also be achieved 33 by the use of additional special character codes that

specifically mark the additional input data 22 as an incomplete field.

Further alternative embodiments that will be apparent to those skilled in the art include extending the described

6 system to comprise more than one channel, two-way

7 channels or multi-channel systems with additional input

8 data "DatIn" 22 fields being exchanged between these

9 channels.

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11 The described method may also be readily incorporated 12 within a number of transmission media including, but not 13 limited to, over air, optical fibre, printed circuit 14 or cable. Similarly different types transmission signal formats may be employed including, 15 16 but not limited to, analogue, digital, modulated, un-17 modulated, return to zero coding, non return to zero 18 coding, encoded data, non encoded data, multi-level, 19 binary, continuous or discontinuous, framed, burst or 20 packet based or any combination of these.

21

Different types of transmission techniques may also be employed including, but not limited to, electrical, electro-magnetic, magnetic or optical means.

25

26 The described method relates to a communication system 27 where only one transmitter and one receiver is used with 28 one media channel. -However, in alternative embodiments, 29 transmission can be made from more than one transmitter 30 sharing one or more media channels to one or more 31 receivers. Furthermore the transmitter and the receiver 32 are described as being two separate elements components of the system. However, in alternative 33 embodiments, the transmitter and the receiver can be 34

joined or part joined within the same combined element or 1 2 component of the system, as relevant to multi-channel bidirectional applications. In yet further alternative 3 4 embodiments the transmitter and/or the receiver can comprise a different combination of separate elements in 5 a combination with less or additional elements so 6 could be viewed to act as a transmitter and or receiver, 7 8 respectfully.

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Further alternative embodiments to the communication system include the system comprising:

- additional filters, transducers, amplifiers, sensors or other elements or components between the transmitter and receiver.
- separate sections of media, separated by filters, transducers, sensors, transponders, transceivers, transmitters, receivers or other elements so as the break the media into one or more sections of not necessarily the same type of media.

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21 Alternative embodiments for the transmission of data 22 within the physical layer include no idle characters being employed either side of the additional input data 23 "DatIn" fields. Other coding schemes and data structures 24 can also be readily incorporated within the additional 25 26 input data "DatIn" fields. In particular the CNT data 27 can contain a unique physical port address identifying that physical device on the link layer. 28 This can be 29 used, for example, in links where a device is employed as a physical layer repeater. Each device can then be pre-30 assigned or dynamically assigned the unique identifier as 31 32 appropriate.

33

In a further embodiment of the above method it may be 1 desirable not to extract the additional output data 2 "DatOut" fields at the DEMUX but instead to employ this 3 element to pass on or alternatively add additional data. 4 This would be the case, for example, where the device is 5 employed as a physical link layer repeater. This would 6 allow for physical link information to permeate through 7 the system to the channel final receiver. In this way 8 the final receiver can gather all the additional input 9 10 data "DatIn" fields on the link whilst each repeater in the link can also receiving its necessary physical link - - 11 Such features can be added by having a suitable 12 pass/block flag set in the control character CNT of the 13 14 additional data field.

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In a bi-directional or multi-directional communications 16 system embodiment the control character field CNT, 17 elsewhere within the additional mux data field, 18 contain link status flags. These flags can be used to 19 arrange a handshaking protocol for establishing link-up 20 status between all sets of transmitters and receivers 21 transferred and providing 22 before any data is transfer in successful data 23 acknowledgement of conjunction with a suitable error detection scheme in the 24 25 data such as cyclical redundancy checking (CRC).

26

above method provides a means for improving the 27 efficiency of a packet based communications systems by 28 exploiting existing relevant standards to transmit a 29 quantity of additional data by encoding it within one of 30 the existing fields of the defined packet structure. 31 Such additional data can be used for any purpose as 32 desired, but in the described embodiment the additional 33 data is required specifically for the physical link. 34

information includes transmitter and receiver physical parametrics and such information is employed in addition and any existing data provisioned within any known standard.

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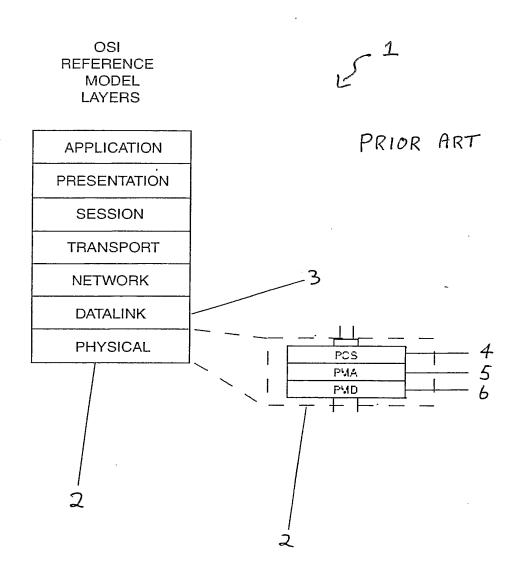
The additional information is conveniently multiplexed 6 within the physical link layer whilst being transparent 7 8 to the normal packet based data. Employing this method puts no extra bandwidth requirement on the communications 9 system. A significant benefit of multiplexing this data 10 11 at the physical link layer itself is that it allows data 12 to be added, extracted and stripped within the physical layer device at the point where the information is both 13 14 available and required. This is architecturally 15 efficient and leads to a performance, cost and size 16 superior solution when compared to other conceivable 17 alternatives.

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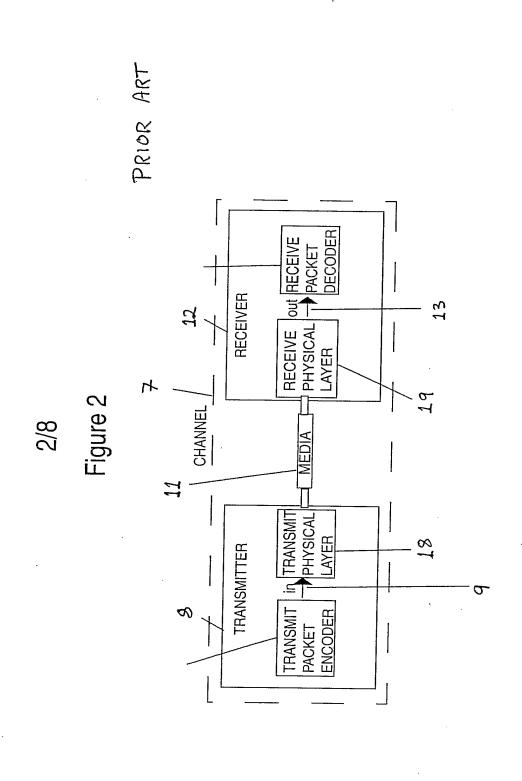
19 The foregoing description of the invention has been presented for purposes of illustration and description 20 21 and is not intended to be exhaustive or to limit the 22 invention to the precise form disclosed. The described embodiments were chosen and described in order to best 23 explain the principles of the invention and its practical 24 25 application to thereby enable others skilled in the art to best utilise the invention in various embodiments and 26 27 with various modifications as are suited 28 particular use contemplated. Therefore, 29 modifications or improvements may be incorporated without 30 departing from the scope of the invention 31 intended.

		e in come leeps
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1/8 Figure 1

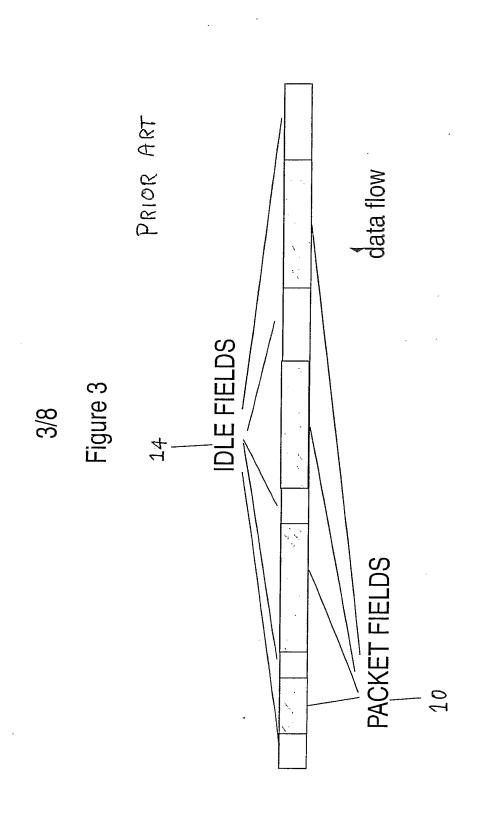


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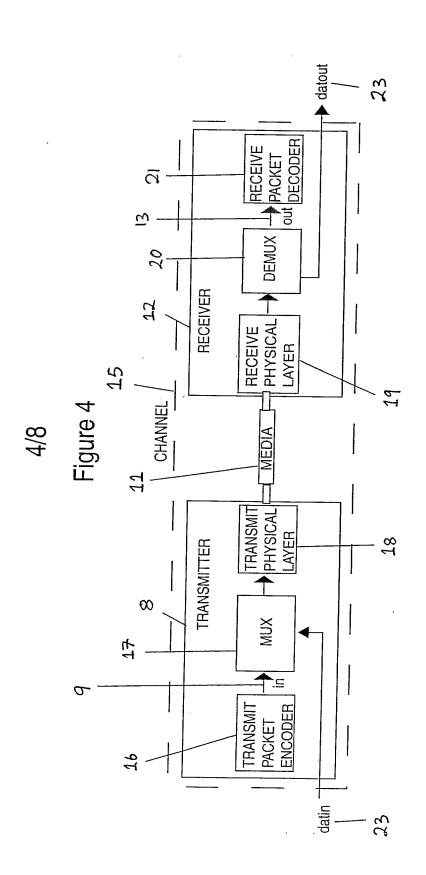


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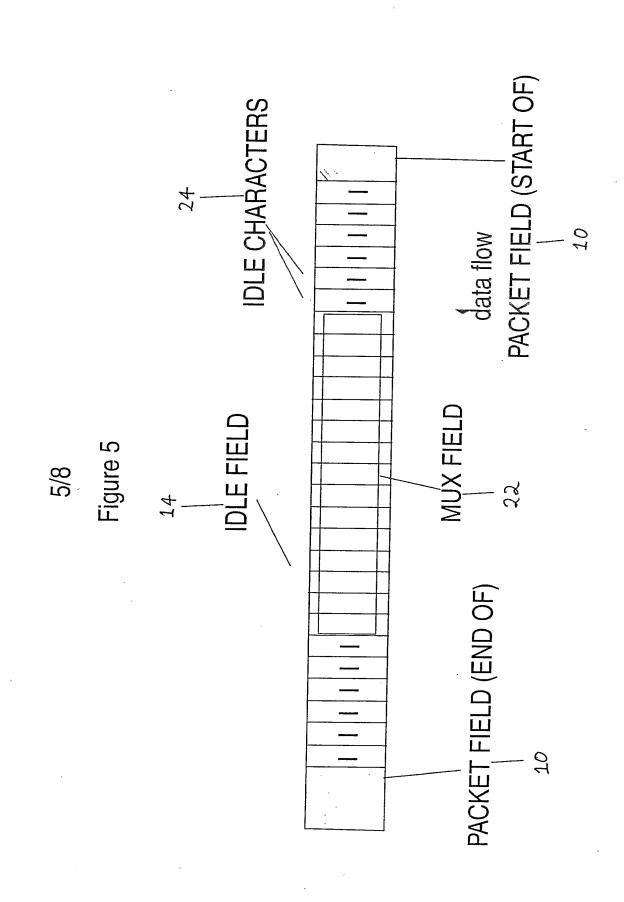
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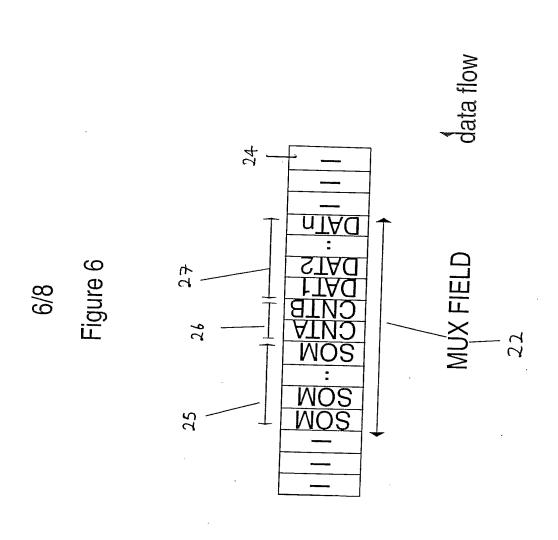
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7/8

Figure 7

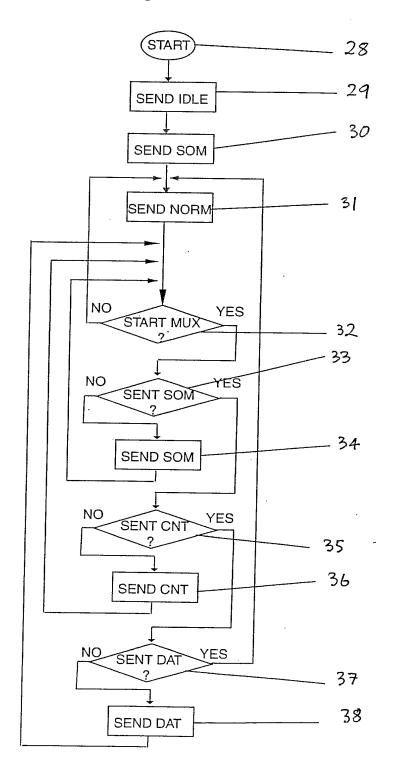
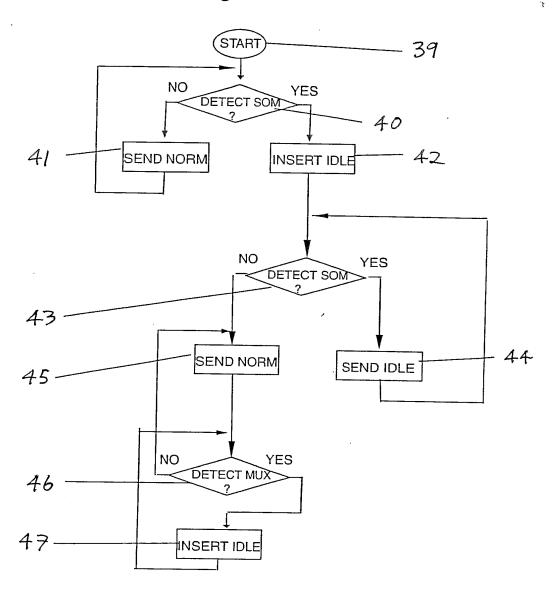




Figure 8



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